

Mens Golf Club



Member Handbook

MEMBERSHIP HANDBOOK

GENERAL

Welcome to The Mountain Vista Men's Golf Club (MVMGC).

Our goal is to promote interaction and good fellowship among our members, and encourage active participation in the game of golf. We abide by the rules of the United States Golf Association (USGA) and the Southern California Golf Association (SCGA), except as modified by local rules.

The Men's Club hosts shotgun tournaments weekly on Wednesday's. Generally, we start at 7:30 during daylight savings time and at 8:00 am during the remainder of the year. Specific dates for start-time changes are announced on the portal. We have luncheons following several events each season. All lunch events will be posted on the portal (website) before signup. See the Luncheon section below.

POSTING OF SCORES TO GHIN

The MVMGC uses the World Handicap System operated by the USGA and GHIN. This replaced the older GHIN system in January 2020. Please save your scores until you have a GHIN number then post your scores in the normal manner on the GHIN mobile app (ghin.com) for all rounds not played as part of the MVMGC. All rounds played in an MVMGC event will be automatically posted to GHIN as part of the event scoring process.

THE MVMGC PORTAL (WEBSITE)

The address for the MVMGV portal (website) is:

mvmqc-2022-23.golfgenius.com

Golf Genius is the software package that we use to manage membership, organize, and run tournaments and events and provide information to our members.

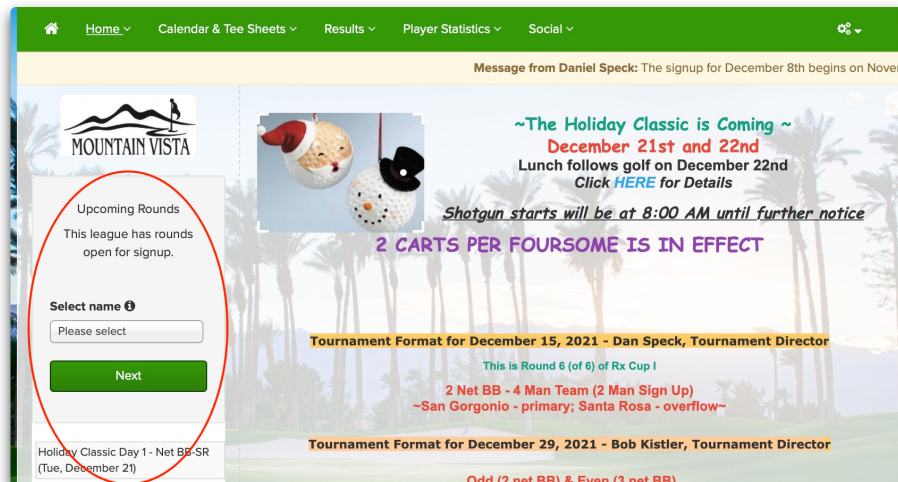
This is “*operations central*” for the MVMGC. It contains general information about upcoming tournaments, member news and notices, and provides links to information members may need to access regarding membership renewal, member rosters, a list of Board Offices, and board meetings.

It is where you can:

1. **Home>Collage** Where you can sign-up for the weekly events. If a sign-up period is active, a dialog box will appear allowing you to sign up for event which is open for sign-up. If you have already signed up for the event, the member’s signup status will be shown.
2. **Tee Sheets** – make sure that you are looking at the Tee Sheet for the correct week as current and past tee sheets are available. Use the drop-down menu box at the top left of the page to select the tee sheet of interest.
3. **Calendar** is where you can view the schedule of events scheduled throughout the year.
4. **Results** where you will find the scores and placings for the event (and previous outcomes) for the current week.
5. **Player Statistics** which include
 - 5.1. *Player Analytics* which are the aggregated round results for each golfer (eagles, birdies, pars, etc.)
 - 5.2. **Hole by Hole Course Statistics**
6. **Social** which includes event photos:
7. **Links to Documents**. At the bottom of the Collage page under Welcome, you will links (blue text) to many Club documents.

THE MVMGC PORTAL (WEBSITE) SIGN-UP OPTIONS

- Sign-up for club events is done on the portal (web site).
 - Sign-in to the portal using your email and password.
 - Look for the “UPCOMING ROUNDS” in the upper left corner of the webpage under “HOME”.




1. Sign-ups are open from 5:00 am on Monday through 12:00 pm (noon) on Friday for the event on Wednesday of the following week.
2. The signup box will note your signup status. It will note if you have already signed up, either by you doing so, or if another player has signed you up. If you need to cancel your sign up during the active signup period, it will enable you to do so. Sign-ups and cancellations will be followed up with an email from noreply@golfgenius.com.
3. Should you miss the deadline for signing up, please contact Tony Deleva, (760) 834-8881, or adeleva3656@gmail.com. You will be placed on the Wait List for that event.
4. If you sign-up after the round maximum has been reached, you will automatically be placed on the Wait List.
5. If you are activated from the Wait List, you should receive an email from noreply@golfgenius.com notifying you of your

promotion to the Confirmed Playing List. You should also receive telephonic or email notification from Tony Deleva.

- You may always sign up by yourself or with a partner or partners when the event is designated a multiple player (2 or 4) sign-up.
- The following sign-up types are used by MVMGC:
 - 2PP is a two man pick your partner sign-up. This may be either a 2-man or 4-man team event.
 - 4PP is a four man pick your partner sign-up. The event will always mean this is a 4-man team event
 - CM means the computer will combine twosomes to make a foursome.
- Regardless of the type of sign-up, you can always sign-up yourself or some number of players less than the maximum number allowed for that sign-up.
- If you sign-up only yourself in a multiple player sign-up, the Tournament Director for that week will assign you to a team.
- If you wish to play with other player(s) who have already signed up, the golf genius software **REQUIRES ONE PLAYER DO THE SIGNUPS OF PLAYERS WHO ARE NOT SIGNED UP ALREADY!** This means that players who are already signed up **MUST CANCEL THEIR SIGNUP FIRST**, then one player agreed upon by the group of players signs up the pair, threesome or foursome using the “Other Players” button after that player first signs up. **NOTE:** the “Other players” will present a list of available players, sorted alphabetically, that must be scrolled to the name of the desired player. Also note if you have already signed up the maximum number of players, clicking the “add Players” button will not do anything.

The **HOME PAGE** contains information about policies, the next 2 upcoming events and other general information of interest to the members.

Upcoming Rounds
This league has rounds open for signup.

Select name 
Please select

Next

Holiday Classic Day 1 - Net BB-SR
(Tue, December 21)

~The Holiday Classic is Coming~
December 21st and 22nd
Lunch follows golf on December 22nd
Click [HERE](#) for Details
Shotgun starts will be at 8:00 AM until further notice
2 CARTS PER FOURSOME IS IN EFFECT

Tournament Format for December 15, 2021 - Dan Speck, Tournament Director
This is Round 6 (of 8) of Rx Cup I
2 Net BB - 4 Man Team (2 Man Sign Up)
~San Geronio - primary; Santa Rosa - overflow~

Tournament Format for December 29, 2021 - Bob Kistler, Tournament Director
Odd (2 net BB) & Even (3 net BB)
~ San Geronio - primary ~ Santa Rosa - overflow ~
4-man sign up
The Rx Cup
The Rx Cup is an individual tournament scored using the Stableford system. It runs in conjunction with the weekly tournament for a period of 6 weeks (same score is used for both the weekly and the Rx tournaments. Click here to see more details.
Because the Rx Cup runs for 6 weeks, the handicap indices were frozen to the values of Friday, Nov 5, prior to the first round. In rounds other the Rx Cup, handicaps are updated on the Friday prior to Wed. rounds.

MEMBERSHIP RENEWAL URGENT
As of Dec 13, 99 members have yet to renew their 2022 membership. The list is [here](#).
If you do not renew by Dec. 31, you will not be eligible to play in 2022.
If you need to renew, click the link Application Form 2022 (below in blue), download, and submit the completed form and renewal fee to the MVMGC mailbox in the foyer of the pro shop.
If you have any questions, contact the Membership Chair, Dan Prochnow, 909.200.9141, bjslproc@aol.com

CTP Markers
Please do not pick up the CTP markers at the conclusion of your round, if you finish on a hole with a CTP marker. They will be picked up by a designated individual and the results reported to the Tournament Director. If you pick them up it only causes confusion and delays recording of the results.

Snapz Pro X

The area at the bottom of this page is of particular importance. It contains a list of links (in blue) to documents which contain a wealth of information about the club, its members, policies and governance and a roster which contains email addresses and telephone numbers of the active membership. This should be your first resource to find answers to most of your questions.

Note: Any Blue text is a "clickable" link. Clicking on it will take you to the document named.

Member Information
[Member Handbook](#)
[November Renewal Dates](#)
[Roster as of 11.15.21](#)
[Club Champions](#)
[Membership Application Form 2022](#)

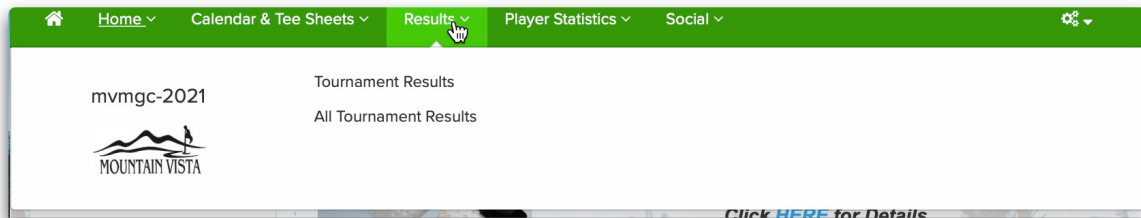
Governing Board
[Board Officers/Information](#)
[Past Presidents](#)
[Monthly Minutes](#)
[August 2021](#)
[2021 Budget](#)
[Status of Accounts](#)

Governance Document
[By Laws](#)
[Officers Duties/Responsibilities](#)

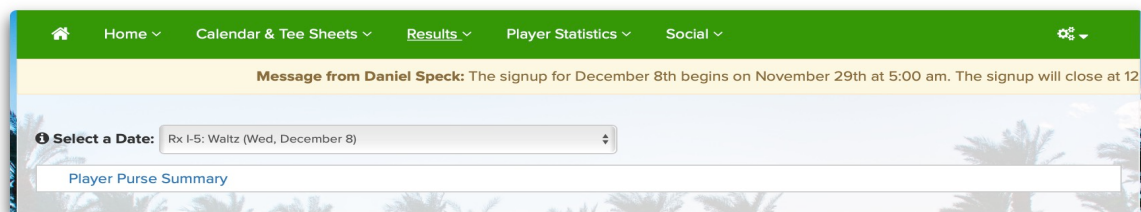
Greens fees for mens club events will be charged to each golfer's HOA account based on a roster submitted to the Pro Shop. In order to avoid paying greens fees, cancellations must be received by the club prior to NOON (12:00 pm) on Tuesday before play.

RESULTS

- You will find the results of each Wednesday's tournament on the portal (website) under the Menu Heading **Results >This Tournament**. Results are usually posted before the end of the day on of the tournament.



- When looking for Results, please make sure that you have selected correct round to view.



- You will see several entries for results:
 - Player Purse Summary. This is the breakout of the payments to each player for the weekly event(s). It includes the event payout and Closest-to-the-Pin (CTP) payments awarded. It does not include any stipends paid for Holes-In-One.
 - *Event Name/Date*. This shows the results for each flight for the weekly event and the **team** payout for the placing.
 - The name of each team or individual can be clicked to show the individual scorecards for that team.

12-08 WALTZ																		Expand All					
Flight A																							
	Pos.	Foursome														To Baseline Par Net				Total Net		Purse	
☆	1	Owens + Kistler + Goodban + Curzon Mountain Vista Men's Golf Club, Mountain Vista Club														-18				125		\$64.00	
		1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Total	Net
Flight A																							
Gold - Men Tee / Slope: 121 / Rating: 69.2 / SAN GORGONIO																							
Yardage		310	174	125	495	145	344	508	132	462	2695	336	505	369	422	414	383	360	156	540	3485	6180	
Par		4	3	3	5	3	4	5	3	5	35	4	5	4	4	4	4	4	3	5	37	72	
Handicap		16	8	14	12	6	10	2	18	4		15	9	7	3	1	13	17	11	5			
Kistler, Robert (6)		4	4	3	5	4	4	5	3	4	36	5	6	5	4	4	4	5	3	5	41	77	71
Owens, Mike (8)		4	3	3	5	4	5	5	3	6	38	5	5	4	5	5	4	5	4	6	43	81	73
Goodban, William (11)		4	2	2	4	4	5	5	3	5	34	4	6	5	5	4	5	6	3	5	43	77	66
Curzon, Don (+1)		5	4	3	5	3	5	5	4	4	38	4	5	3	5	4	3	4	3	7	38	76	77
Net Score		4	3	8	4	6	13	4	6	11	59	4	10	10	3	6	11	4	5	13	66	125	
To Par (net)		0	-3	-1	-1	0	1	-1	0	-4	-9	0	0	-2	-1	-2	-1	0	-1	-2	-9	-18	
<div><div>Starting Hole</div><div>Eagle or Better</div><div>Birdie</div><div>Par</div><div>Bogey</div><div>Double Bogey or Worse</div></div>																							

- Your Wednesday tournament scores will be posted to your GHIN account by the Handicap chairman. **YOU DO NOT POST YOUR OWN SCORES** for rounds played in MVMGC events.
- If you have questions, concerns or need to edit a posted score please contact the handicap chairman.

CHECK-IN PROCEDURES

- There is no formal, in person check-in prior to an MVMGC event or tournament.
- Sign-up for tournaments is accomplished on-line using the portal.
- Once Pairings are determined by the Tournament Director, usually Sunday afternoon or Monday morning, they are posted to the portal under *Tee Sheets*.
- The *Tee Sheet* will tell you about the course on which you will be playing, the starting hole for your group (foursome) and the names of the other members with whom you will be playing.
 - When the number of players exceeds the optimal number to maintain recommended pace of play, we will use two courses (when possible) to accommodate everyone.

- You should coordinate with other players in your group to determine where you will meet as a group, normally either at the putting green of the course you will be playing or at your starting hole. You should, with the others in your group, determine who will drive and who will ride with whom. You can consolidate into two carts either at your meeting place or in advance of coming to the course.
- Scorecards for the round are generated electronically and emailed to the first person listed in your group sometime Tuesday prior to play on Wednesday. The scorecard will be a .pdf file which is common and easy to print.
 - It is the responsibility of the person to whom the scorecard is sent to print **TWO** copies of the scorecard and bring them to the course. If the person who receives the scorecard cannot print the scorecard, it is their responsibility to coordinate with someone in their group to print the scorecards. You should forward the file with the scorecard to that person. You can find the email addresses and telephone numbers of the members of your group by clicking on the **Roster** link on the portal Home Page.
 - On completion of the round, whoever printed the scorecard is responsible for scanning or photographing the completed scorecard and emailing this to the Tournament Director listed on the bottom right of the scorecard as soon as possible following the round. Email is preferred to Texting the image.

GREENS FEES & SWEEPS

- Greens Fees will be charged to your HOA account based on the list of players submitted to the Pro Shop by the Tournament Director. This is based on the Tee Sheet.
- In addition, a \$5 sweeps fee will be charged to each player entered in the event. This will be accomplished virtually by debiting each player this fee and recording it on a spreadsheet maintained by the Club Treasurer.
- Any winnings earned for that event will be credited to that same player's spread sheet account upon completion of scoring of that

tournament except for the Hole-In-One stipend which will be given directly to the player via check.

When the players virtual sweeps reach a positive balance of \$30 or more, these sweeps will be transferred to the Player's HOA credit account via the Pro Shop and be available to that Player in the Pro Shop. Players will be notified by email when transfers are made.

When an individual's virtual sweeps account reaches a negative balance or \$30 or more, that Player will be sent an email asking them to place a check for the amount of arrears (contained in the email) in the Men's Club mail slot in the foyer of the Santa Rosa Pro Shop.

LUNCHEONS

Luncheons are held several times throughout the year usually between the months of Oct and May. The conclusion of the two-day Holiday Classic and the Club Championship, and the President's Cup are normally followed by a luncheon. The April/May Luncheon is when elections for new board members takes place.

On those Wednesday's when a luncheon is scheduled an additional lunch fee is required. If you sign up for play on a day where there is a scheduled lunch you must pay for the lunch. Playing without lunch is not an option.

Lunch will be paid via check deposited in the Men's Club mail slot NO LATER THAN the Friday prior to the lunch.

CANCELLATIONS

If for any reason you find that you cannot play after you have signed up, it is your responsibility to contact the Tournament Chairman before 12:00 (noon) on Tuesday so that another player can fill your spot. Failure to cancel by this deadline will result in you being charged greens fees and the \$5 sweeps fee for the round.

If you find that you need to cancel at the last minute you must make every attempt to contact someone (Pro Shop-760-200-2200, Tony Deleva-760-834-8881) Repeated no shows who do not cancel maybe subject to playing restrictions. *On days of play that include a luncheon, you must cancel before noon on the Friday before the tournament or you will be responsible for the cost of the lunch.* **You will not be allowed to participate in club events until the lunch fee is paid.**

DEFAULT TEES

You have five tee choices: Black, Gold, Silver, Bronze or White. Anyone who has experienced loss of distance due to age or physical limitations is strongly urged to play it forward to more fully enjoy the game and speed up play. Tee choices should be made based on your ability to drive the ball.

The PGA of America and the US Golf Association both support the “TEE IT FORWARD” initiative to make golf more fun and to speed up play. Please check the chart below as a guideline to select which tee would be the best suited to your game.

Choice of tees to play:

- Black (I consistently hit my drives more than 250 yds)
- Gold (I hit my drives 225 - 250 yds.)
- Silver (I hit my drives 200 – 225 yds.)
- Bronze (I hit my drives 175 – 200 yds.)
- White (I hit my drives less than 175 yds).

Play from the set of tees that is appropriate to YOUR skill and enjoyment level! If you are changing tees during the year, you may only move one set of tee boxes at a time. Authorization to change tees during the membership year must be approved by the Membership Director.

HANDICAP PLAYER RULES

A handicapped player using a special cart will be able or allowed to:

- Use his own Solo Cart for all rounds of golf. This may result in an additional cart in a foursome.
- Have another player tee up the ball on the tee ground.
- “Roll his ball” on the fairway and rough to position it for his shot from his cart. This is not to be construed as “improving his lie”.
- In the event that his ball lies on a slope that would be hazardous to maneuver his cart, he can move his ball to a safe location no nearer the green.

- If his ball enters a sand trap, another player can retrieve it. He will play it as an unplayable ball but can drop outside of the trap taking a one stroke penalty.
- Will not normally drive on the green. If his ball is on the green he will take two strokes to “hole out”. Sometimes this will seem generous but other times it will be a penalty.
- Required to maintain a SCGA handicap index.
- The Board may make any additional accommodations necessary to facilitate play using good judgement.

CLOSEST TO THE PIN

Each Wednesday we award the player closest to the pin on designated par threes a bonus of \$10.00 which would be credited to that individual's spreadsheet account.

COURSE RULES:

Oleander bushes are played as lateral water hazards whether there is a drain or not. You must either hit out of the oleander (with no penalty) or take a drop and a one stroke penalty. Staked trees do not get a free drop. The stake or cable does qualify for relief, with no penalty, if it interferes with your stance or swing. 150 yard marker palm trees do not get a free drop.

SLOW PLAY

- A consistent pace of play adds to the enjoyment of all players. Even though the course has an estimated time to play 18 holes (**2:05 for front nine and 2:10 for back nine of each course**) it is important to be aware of your pace relative to the group in front of you and to stay in contact with that group. **PLEASE PLAY READY GOLF.**
 - Go to your BALL as soon as possible.
 - The player with the honors should be READY TO HIT FIRST. If the player with the honors isn't ready, then someone should else hit first.
 - Have the players who hit shortest tee off first (immediately after Player with Honors?)

- When driving a cart drop your partner first, let your partner choose his or her club, and if need be, take out the sand bottle, and then drive to your own ball to get READY to play.
- DRIVERS should NOT wait for their partners to hit the shot and then drive to their own balls to make their shots
- If possible, don't clean your club immediately while others are waiting behind you. Carry it till the next cart stop (partner hitting), or the green, etc.
- When a ball is lost (*3 minutes to look!*), hit your shot FIRST and then look for the lost ball.
- Walk down the SIDES of the fairway to reach your ball and then APPROACH it from the center.
- Do NOT leave Golf Carts in front of greens.
- Get ready to Putt BEFORE it is your turn.
- When on the Green, line up your putt BEFORE it is your turn.
- Putt out immediately instead of marking if you are not in someone else's line.
- Never record scores until you reach the next tee if you are driving and scoring.
- If your foursome falls behind it is the responsibility of your group to alter your golf behavior to pick up your pace. You will be warned by the golf course Player Assistant (formerly Marshall) that you are at least one hole behind the group in front of you and *behind the established time of play* and will be expected to speed up play until you have caught the group in front of you.
- A foursome that has been issued a warning and does not improve its position by the time the Player Assistant returns will be reported to the Club leadership for possible punitive action including, suspension of playing privileges, disqualification, or expulsion from the club. Action may also be taken against members that are, disrespectful, rude, vulgar or otherwise uncooperative to Player Assistants or supporting Player Assistants (representing the board)
- Each foursome should make every effort to maintain the pace of play, play ready golf, pick up if you are out of the hole and encourage other members of your foursome to speed up if you notice you are falling

behind. Above all every golfer should have an idea of what they can do or stop doing as an individual, if you find that you are behind, to speed up play. Ready golf is one of the best ways to keep pace with the group in front of you. Ready golf at the tee box, on the fairway and especially on the green.

TOURNAMENT FORMATS

The Men's Club uses the following formats for play each Wednesday throughout the year. The format will be specified on the website tournament schedule, tee sheet, scorecard, and weekly sign-up page.

Best Ball Team Tournaments:

- 1-2-3 Waltz (Cha-Cha-Cha) A 4-man team Best Ball tournament counting one BB on Hole #1, two BBs on Hole #2, and three BBs on Hole #3. Follow this rotation for the remaining 15 holes.
- High Low--The team's score (4-man team) on each hole is the combined score of the high gross and the low net. This game can be played with any combination of high/low gross or net. The tournament director may change this combination.
- 1...3..and 2...4 Best Ball--On the front nine, the best ball of the one and three players is added to the best ball of the two and four players for the team score. On the back nine, the best ball of the one and two players is added to the best ball of the three and four players. The players are numbered in accordance with their position on the scorecard. The sequence of players and the number of best balls may change at the discretion of the tournament director.
- In the Square (Also known as Follow the Leader)--It's a two best ball game with one score coming from the player "in the square" and the other score coming from the best of the three remaining players. Each player takes his turn as the player in the square: two times on the first eight holes and two times on holes ten through seventeen. Holes nine and eighteen are played as regular two best ball holes.
- 6.....6.....6--The first six holes the two best ball scores come from the one and three players, and the two and four players (using scorecard order). On holes seven through twelve, the two best balls come from the one and two players, and the three and four players. On holes thirteen

through eighteen, the two best balls come from the one and four players, and the two and three players.

- 2 Best Ball RWB--This is a four-person team event. Hitting from the following tees in sequence, Red White Blue, two best balls are chosen and recorded for the team score. The sequence of the tees may change at the discretion of the tournament director.
- Odd (3BB) & Even (2BB)-This is a four-person team event. The three best balls chosen from the odd holes and the two best balls from the even holes comprise the team score. The number of best balls for odd and even may change at the discretion of the tournament director. A Stableford scoring method can also be used instead of strokes.
- Par 3 – 1BB Par 4 2BB Par 5 3BB--This is a four-person event. On par three holes (one best ball), on par 4 holes (two best balls), and on par 5 holes (three best balls). The order and number of best balls may be changed at the discretion of the tournament director.

Other Team Tournaments:

- Shamble--In a shamble all members of a team (usually four) tee off and the best ball of the four tee shots is selected. All players move their balls to the spot of the best ball. From this point, the hole is played out at stroke play, with all members of the team playing their own ball into the hole. This can also be played using RWB tees.
- Pinehurst, Chapman or Alternate Shot--This competition is a two-man game. There are several ways this game may be played, but essentially the players will alternate shots until the ball is holed. The tournament director will decide the way in which players will alternate shots.
- Scramble--This can be either a two or a four-person team event. After all players tee-off they select the best ball. Each player will move their ball to that point and hit their ball again. They will repeat this process until the ball is holed. Each team must use each player's tee shot a minimum of three times. This may also be played using a "step-away" option.
- 3 clubs and a putter—Players may only play with three clubs of their choosing and a putter for this game. It is recommended that each player only bring the three (3) clubs that they will be using to the course for this event.

Club Sponsored Tournaments (Prizes provided from the Club)

- Holiday Classic – a tournament conducted over two consecutive days. This is a two-man team tournament with Day 1 being a net BB round and Day 2 being either a scramble or alternate shot round.
- Club Championship--Over a period of three weeks this game will determine net flight champions and an overall gross stroke play champion (from gold tees only). The first two weeks will determine flight champions and all three weeks will count to determine the overall club champion (from gold tees)
- Presidents Cup (match play) -- Over a period of four weeks, this tournament will determine several net flight champions. Day One losers will drop into a Consolation Bracket in each flight. Losers of second round or later round matches and consolation bracket losers are eliminated from the Presidents Cup. This format guarantees all entrants two matches.
 - There will be an alternate tournament for those eliminated from the Presidents Cup and for those who chose not to play in this event. Sign-up will use normal sign-up procedures on the portal.
 - This is a limited field event in which each flight will be limited to sixteen (16) players.
- RX Cup--Over a period of six weeks (four of which will count) while playing as individuals with scoring accomplished using a Stableford or modified Stableford system where points are awarded for each hole relative to par. The goal is to get the highest score for the four counted rounds. The specific point values to be awarded are determined by the tournament director. Handicaps are frozen for the 6 weeks of the competition. This competition is conducted in conjunction with a regular weekly tournament where one score will count in both events.

CONTACTS

<u>Santa Rosa Pro Shop</u>		<u>(760) 200-2200</u>
<u>San Gorgonio Pro Shop</u>		<u>(760) 200-2120</u>
<u>Dan Speck</u>	<u>Club President</u>	<u>(330) 347-3777</u>
<u>Joel Fishman</u>	<u>Vice President</u>	<u>(760) 485-7878</u>
<u>Bill Murphy</u>	<u>Treasurer</u>	<u>(760) 464-8241</u>
<u>Doug Kyles</u>	<u>Secretary</u>	<u>(425) 344-5803</u>
<u>Cliff Boyles</u>	<u>Handicap Chair</u>	<u>cm813desert@gmail.com</u>
<u>Dan Prochnow</u>	<u>Membership</u>	<u>(760) 898-0039</u>
<u>Bob Kistler</u>	<u>Tournament Director</u>	<u>(803) 439-5434</u>
<u>Don Sutcliffe</u>	<u>Tournament Director</u>	<u>Sutcliffe.mvmgc@gmail.com</u>

SUGGESTIONS/REVISIONS

Any suggestions for additional topics or revisions to this document should be sent, in writing, to Dan Speck, Club President.